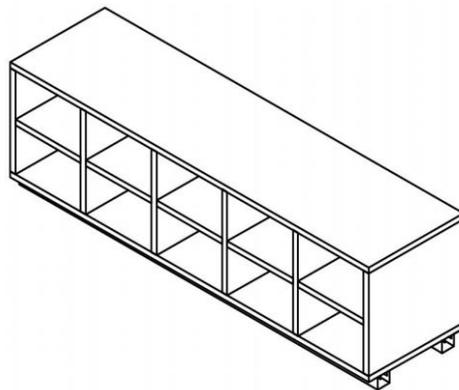


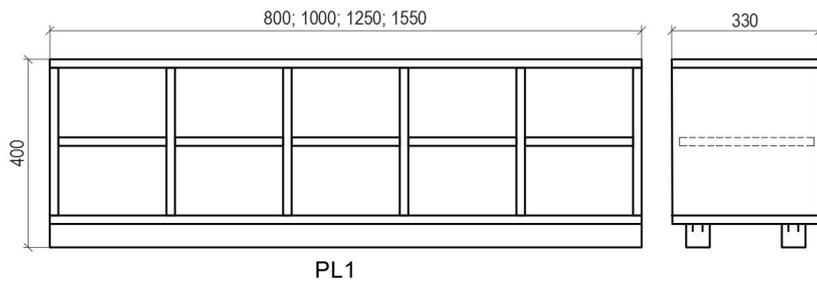
cat. no. 216.20

Personnel Airlocks

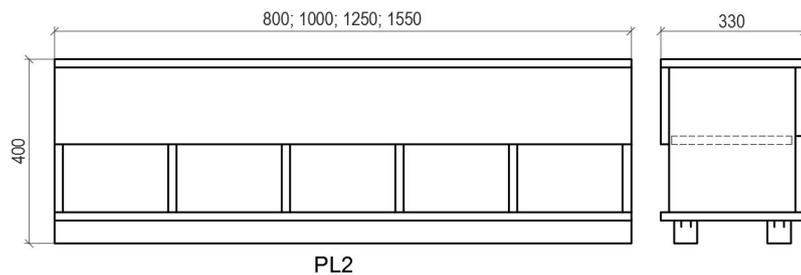
## STEP-OVER BENCHES



- 
- Complete the range of facilities for personnel pass-through.
  - It is used to store shoes. It forms an imaginary line of cleanliness in the pass-through.
  - The benches are mounted on the basic section-steel, with a height of 50 mm. This section is coated with flooring or treated with thermosetting powder coating RAL 9016.
  - The bench incorporates removable metal-sheet shelves, treated with thermosetting powder coating RAL 9016.
  - We offer two versions of benches - single-sided and double-sided.



PL1  
*PL1 – Single-sided step-over bench*



PL2  
*PL2 - Double-sided step-over bench*

## MORE INFORMATION, PHOTOS



## TECHNICAL DATA

### Type designation

Step-over bench

### Material design

value	Material
Standard	
Premium 304	

### Bench type

height	value	depth
400 mm	Single-sided	330 mm
400 mm	Double-sided	330 mm

The height of the bench includes the plinth with a height of 50 mm.

## Width

width	value
800 mm	Bench width
1000 mm	Bench width
1250 mm	Bench width
1550 mm	Bench width
mm	Non-standard - additional width of the bench mm

Where the bench width cannot be determined from the aforementioned versions, please choose non-standard design and indicate the additional size of the bench width (in mm) after the Q symbol.

## Internal division

2 Removable shelves for shoes (sheet metal)
3 Removable shelves for shoes (sheet metal)
4 Removable shelves for shoes (sheet metal)
5 Removable shelves for shoes (sheet metal)
6 Removable shelves for shoes (sheet metal)
7 Removable shelves for shoes (sheet metal)

## Plinth height of 50 mm

Basic profile covered with floor covering. For new floor covering
Metal profile with surface finish. For the existing floor covering

## Colour finish

White colour
Non-standard - optional colour finish

## Non-standard design

Standard design
Non-standard - optional colour finish
Standard design 0 - clear specification out of offered options Non-standard design Q - atypical solution that cannot be clearly specified using a code